**Meeting #1 (2/5/16 1:30-2:30PM)—Tyler Thompson, Andrew Schutz**

Clients present—Rebekah McVey, Ben Coates

Rebekah

1. I want to be able to choose my character from a preset list and unlock the ability to customize my character’s appearance (unlock outfits, cosmetic options)
2. I want at least one playable female character.
3. I want time in-game to be integrated with real-life time (based on laptop/cell phone clock)
4. I want a way to enter cheat-codes.
5. I want a windowed and a full-screen option.
6. I want a turn-based battle system.
7. I want to be able to customize my control scheme. (re-bind the keys)
8. I want a place to go to play mini-games when I get bored
9. I want to be able to control my character and walk around the world.
10. I want enemies to be wandering around the world.
11. I want there to be an in-game shop where you can spend in-game currency
12. I want there to be a definitive end to the game.
13. I want there to be unique boss fights.

Ben

1. I want to be able to play in short intervals (~10 minutes) and be able to make progress
2. I want to be able to save my progress
3. I want the world to be linear
4. I want there to be an accessible mute/unmute option.
5. I want my character to be able to fight.
6. I want to have items.
7. I want to be able to access a menu where I can start the game, load the game, exit, go to options, etc.
8. I want my character to have a health bar and a power bar.